

*'Riveting theatre at its finest'*  
★★★★★

Rapture Theatre presents

Edward Albee's  
who's  
afraid  
of  
Virginia

WOOLF?

directed by Michael Emans

## WORKSHOP 2 (Participants have seen the play)

Duration: 1 hour

The play is about Illusion (hiding secrets) and revealing truths that shatter those illusions. Participants must devise a scene, using the device of "Get the Guest", to either reveal a character's secret or to show the aftermath of the secret's revelation.

### Warm Up:

Party Game – either – participants are given a famous person which is stuck to their back. They do not know who this person is, but have to guess who they are from the way the other 'guests' treat and talk to them.

Or – The 'Host' of the party must guess who each of his/her guests are as they enter the party, if they can't guess within a few minutes the next guest arrives and can then interact with the one already there, when a 'guest' has been revealed they leave the party.

(5-7mins)

### Teaching (part 1):

Talking about the characters - Illicit information from participants as to what they think the main personality aspects of the characters are. (Participants can work in small groups or as a whole for this activity.) (7-10 mins)

### Teaching (part 2):

Physicalisation – get the participants to move around the room/or perform an action depicting how they would physically characterise that person and the action they must perform.

e.g. Martha/George/Honey/Nick at the start of the play and then at the end of the play (7-10 mins)

### Project:

Divide participants into groups. Assign them a character/couple. Explain project (3-5 mins). Each group will be playing a form of 'Get the Guest' through a tabloid talk-show format—it is after the events of the play, and either a character has another secret that's about to be revealed or the characters deal with the consequences of a revelation that occurred within the play. One actor should be the 'host' who asks the questions and drives the action along (like Jeremy Kyle or Jerry Springer). There could possibly be a 'surprise guest' if a group has an idea for someone, or maybe one or two people within the group are either 'plants' within the audience or work backstage. Devise scene/rehearsal (7-10 mins). Perform scenes for the group (20-25 mins).

### Conclusion:

Discussion of scenes, vote for best secret or best revelation (3-5 mins).

\*If you have extra time have the groups devise a follow up scene to the aftermath of their favourite conflict (2mins to prepare a 30-sec reaction)

Times are suggestions only and are subject to group ability.